

Wireless Network Security

Spring 2015

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Class #21 - Telecom Security & Privacy

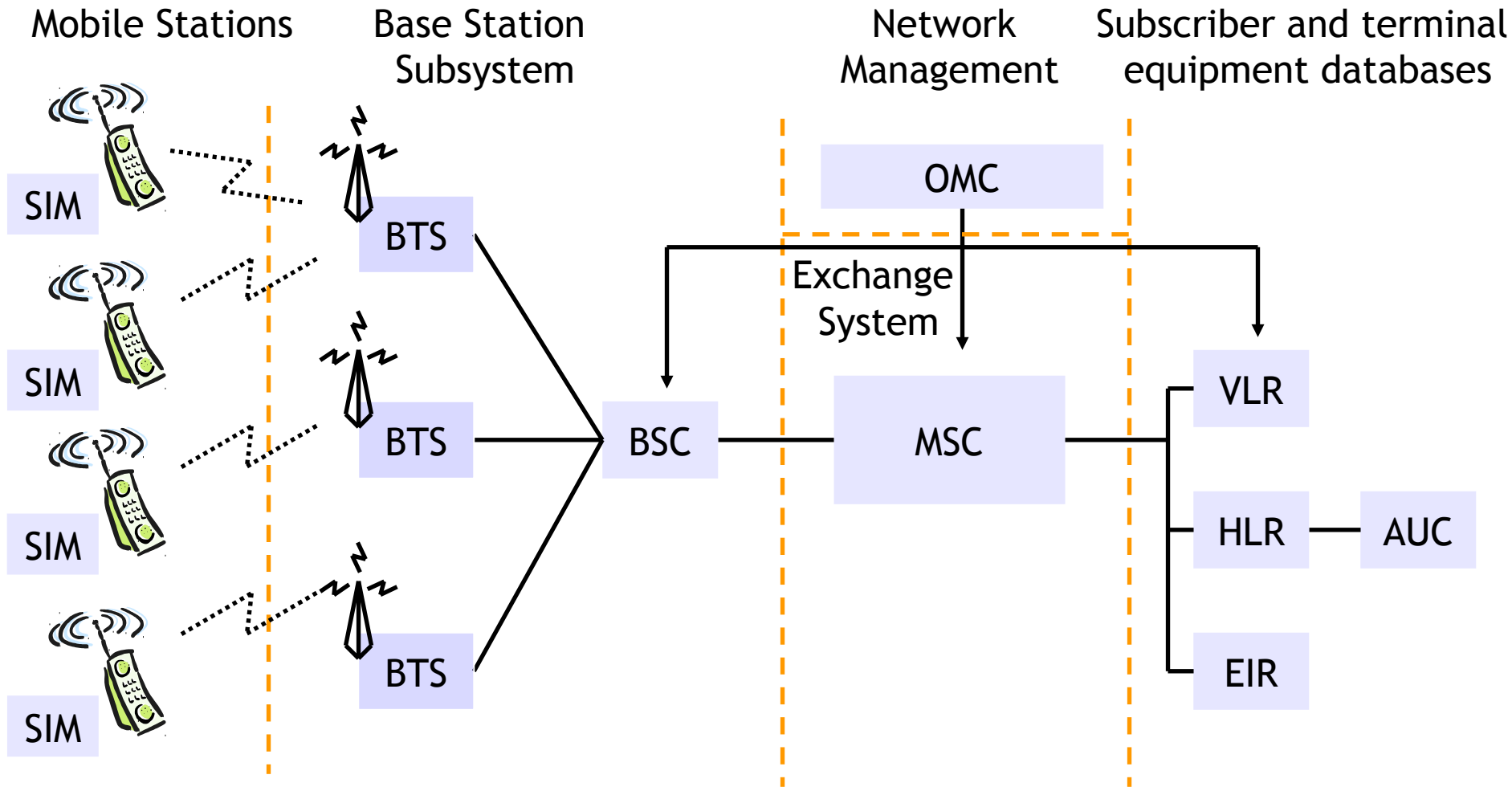
Class #21

- Past and current S&P concerns in mobile networks
- Possible future S&P issues in mobile networks
- Several open research areas

Let's talk about
mobile networks



2G GSM/CDMA Architecture



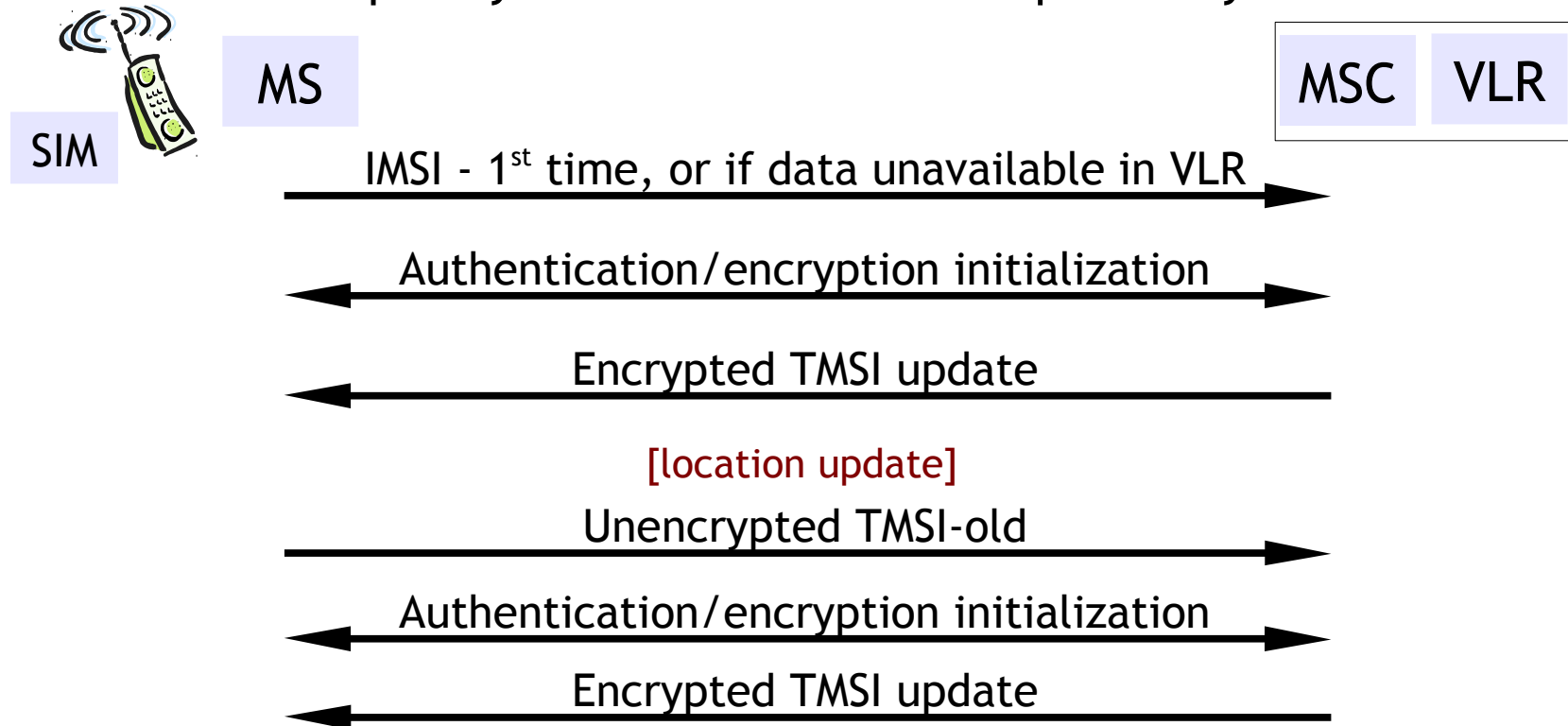
adapted from [M. Stepanov; <http://www.gsm-security.net/>]

2G GSM Security

- Secure access
 - User authentication for billing and fraud prevention
 - Uses a challenge/response protocol based on a subscriber-specific authentication key (at HLR)
- Control and data signal confidentiality
 - Protect voice, data, and control (e.g., dialed telephone numbers) from eavesdropping via radio link encryption (key establishment is part of auth)
- Anonymity
 - Uses temporary identifiers instead of subscriber ID (IMSI) to prevent tracking users or identifying calls

Temporary ID Management

- User and device identity:
 - IMEI: Int'l Mobile Equipment ID - device
 - IMSI: Int'l Mobile Subscriber ID - user
 - TMSI: Temporary Mobile Subscriber ID - pseudonym



3G Evolution

- The move from 2G to 3G primarily included:
 - Support for mobile data at (near-)broadband rates
 - UMTS, TD-CDMA, WCDMA, CDMA-3xRTT, TD-SCDMA, HSDPA, HSUPA, HSPA, HSPA+
 - Improved security protocols
 - Because everything in 2G was broken several ways

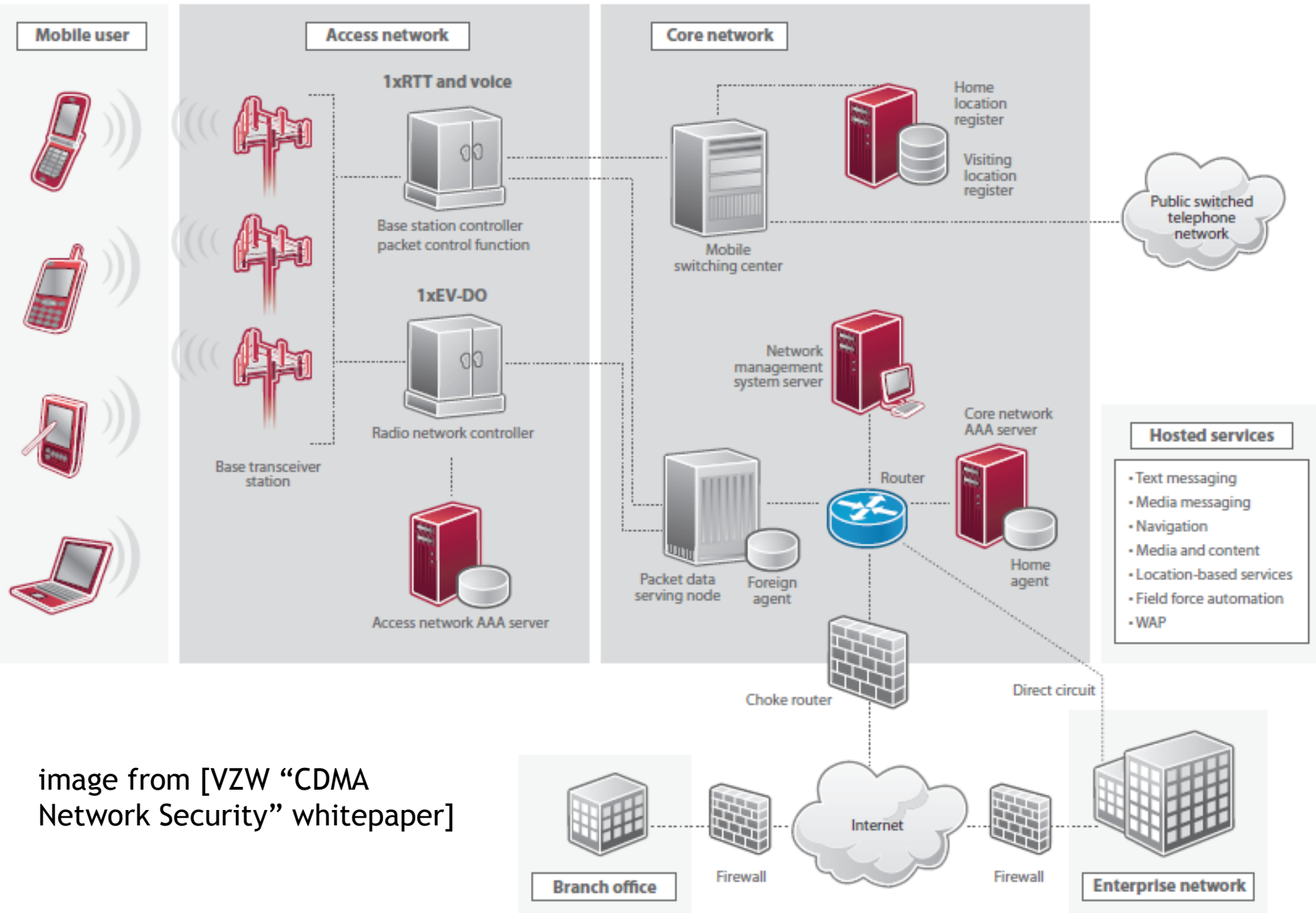


image from [VZW “CDMA Network Security” whitepaper]

Re-Design in 3G

- 3G security model builds on GSM
- Protection against active attacks
 - Integrity mechanisms to protect critical signaling
 - Enhanced (mutual) authentication w/ key freshness
- Enhanced encryption
 - Stronger (public) algorithm, longer keys
 - Encryption deeper into the network
- Core security - signaling protection
- Potential for secure global roaming (3GPP auth)

Authentication & Key Gen.

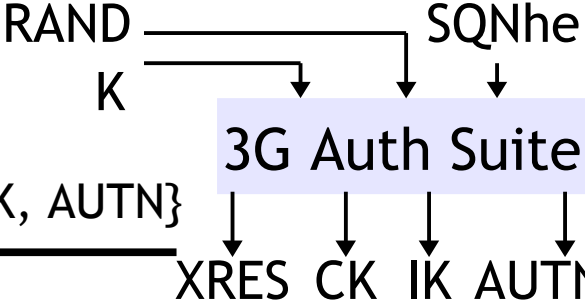


MS

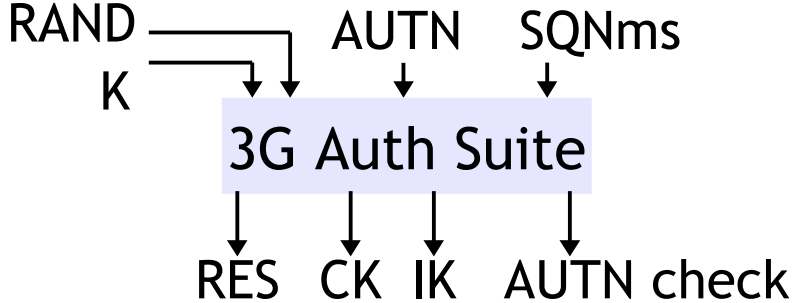
MSC VLR

HLR AUC

Authentication Request



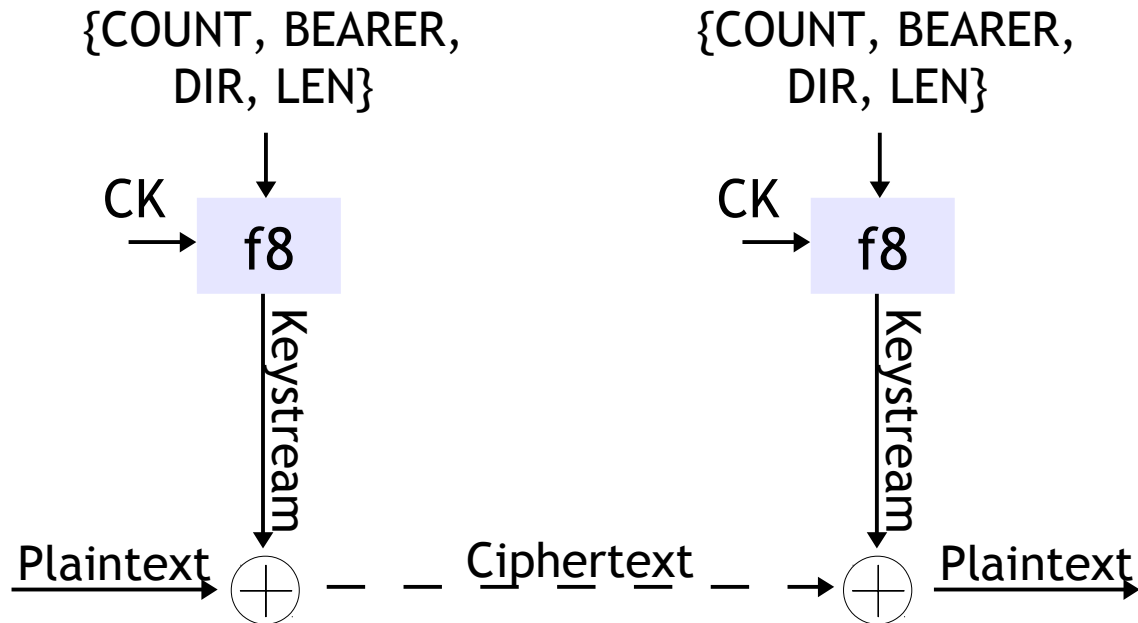
$\{RAND, AUTN\}$ and $\{RAND, XRES, CK, IK, AUTN\}$



RES, Auth FAIL, or SQN FAIL

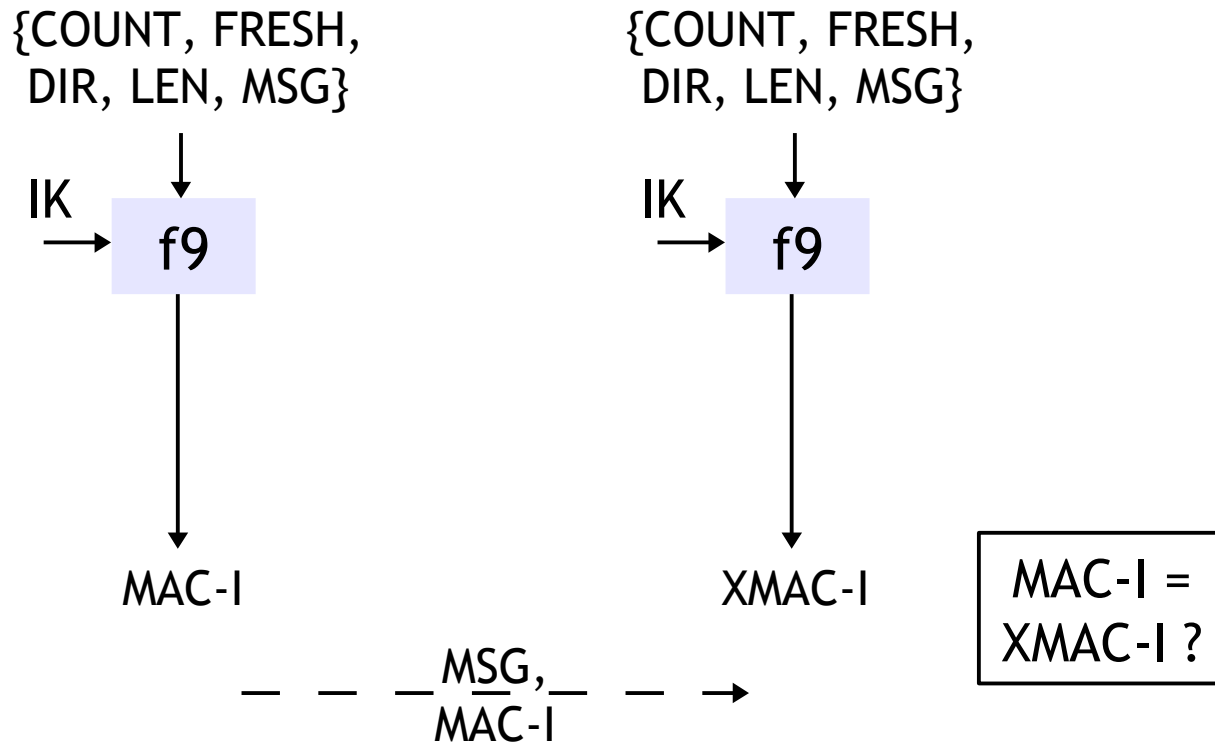
RES = XRES ?

Enhanced Confidentiality



- f8 is one mode of KASUMI, based on MISTY cipher
 - Externally reviewed (positively), published, broken

Enhanced Integrity



- f9 is another mode of KASUMI

Toward 4G

- 4G represents the next generation in cellular communication
 - ITU-R standard: 1Gbps fixed, 100Mbps @ 100kph
 - WiMAX Release 2, LTE-Advanced
 - WiMAX and LTE are not really 4G
 - Verizon, Sprint, AT&T use LTE; T-Mobile, AT&T use HSPA+
 - Most provide ~20Mbps fixed
- “4G is a combination of marketing speak and future tech” [Warren, Mashable 02/2011]
 - Current “4G” systems are actually 3.75G or 3.9G, but they’ll be upgraded to real 4G in the future

4G Security Issues

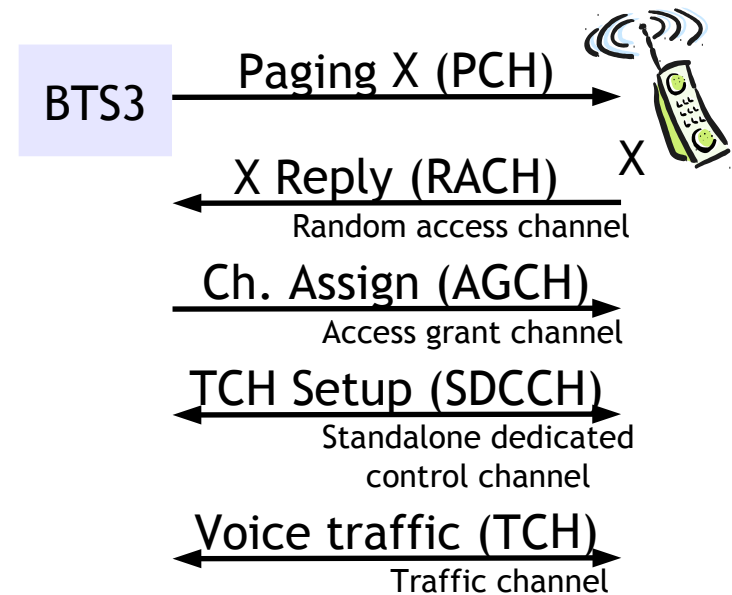
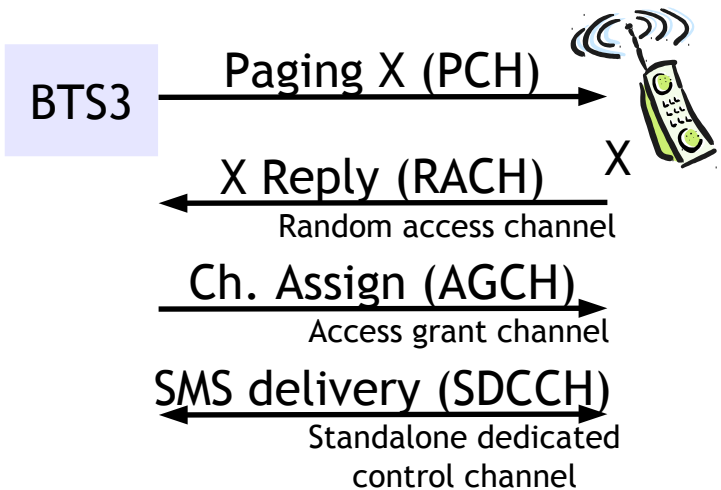
- All-IP network → all IP-based threats apply
- Verification of users
- Heterogeneous network access
 - User-preferred connection methods
 - Multiple available connections:
 - Attacker has more opportunity for exploit/attack
 - Device is exposed to attacks on each connection
 - Exploits based on driver code, comm protocols, transport / signaling, file-sharing, update, etc.
 - Complex management systems are required
- ?

Some other attacks on mobile networks

SMS Flooding

- Flooding a user with SMS messages:
 1. Buffer (@ MS or SMSC) overflow
 - With enough flooding, SMSC will drop valid messages
 - Some devices auto-delete previously read messages when they run out of storage
 2. Valid messages are delayed beyond useful lifetime
 - Ex: meeting reminders are useless after the meeting
 3. Valid messages are buried in the SMS flood
- Also a battery-depletion attack...

SMS Flooding → Voice DoS



- Voice & SMS Resources

- TCH is not used for SMS
- Both SMS and voice init. use RACH, AGCH, and SDCCH

SMS flooding also works as DoS against voice calls!

Rogue BTS

- An adversary can deploy a rogue BTS that attempts to spoof the service provided by a valid BTS, attracting users for various reasons
- Possible to launch a MitM attack on 2G/3G mobile connections
- Applies to GPRS, EDGE, UMTS, and HSPA capable devices
- Cheap

Setting up a Rogue BTS

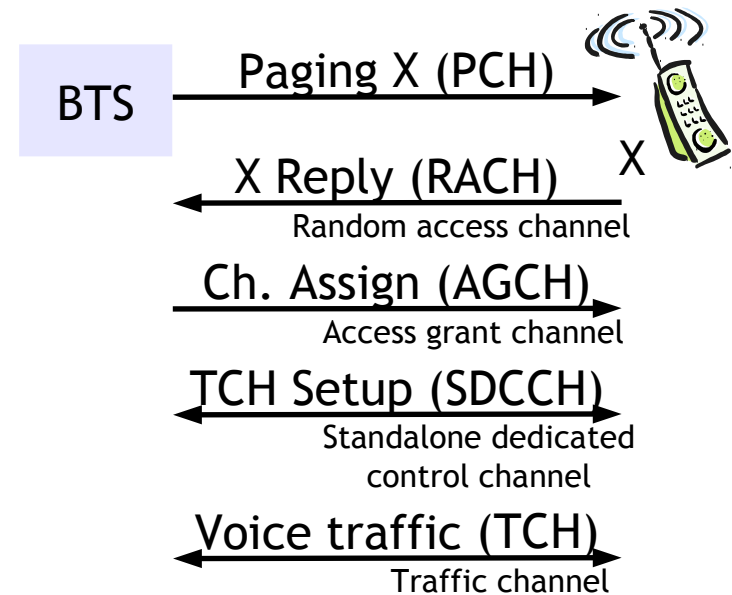
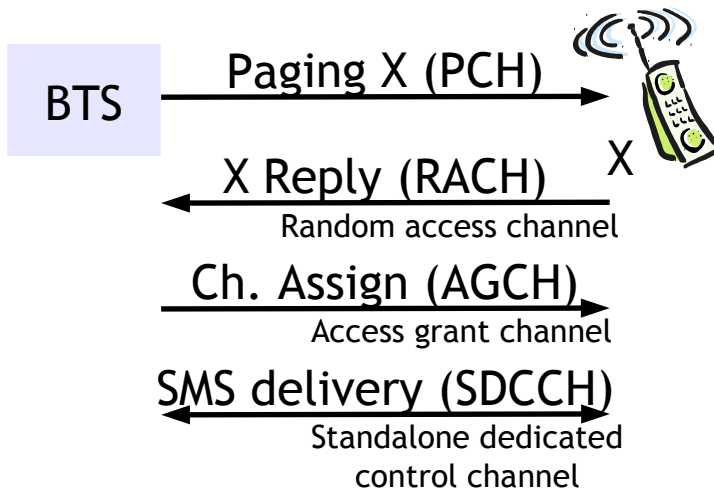


[Perez & Pico, BlackHat 2011]

But, what's coming next is going to get
a lot more interesting

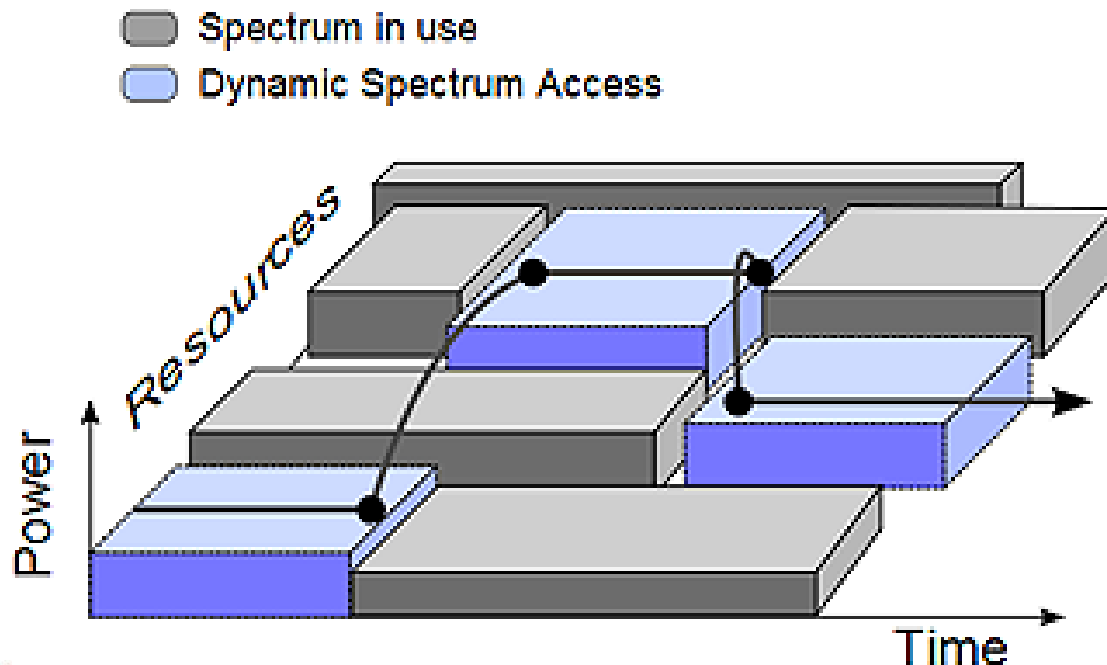
Spectrum Management

- Most current mobile networks use multiple dedicated channels for voice, data, text, etc.



Spectrum Agility

- Base stations and handsets can learn how spectrum is being used, so they can find gaps that are available between used “channels”
 - This is the basic idea of “cognitive radio” and “whitespace radio”



How can radios coordinate to find available spectrum resources?

Opportunities for misbehavior? Cheating?

Risks of flexibility?

Mobile user

Access network

1xRTT and voice



Base station controller
packet control function

1xEV-DO



Radio network controller

Base transceiver
station



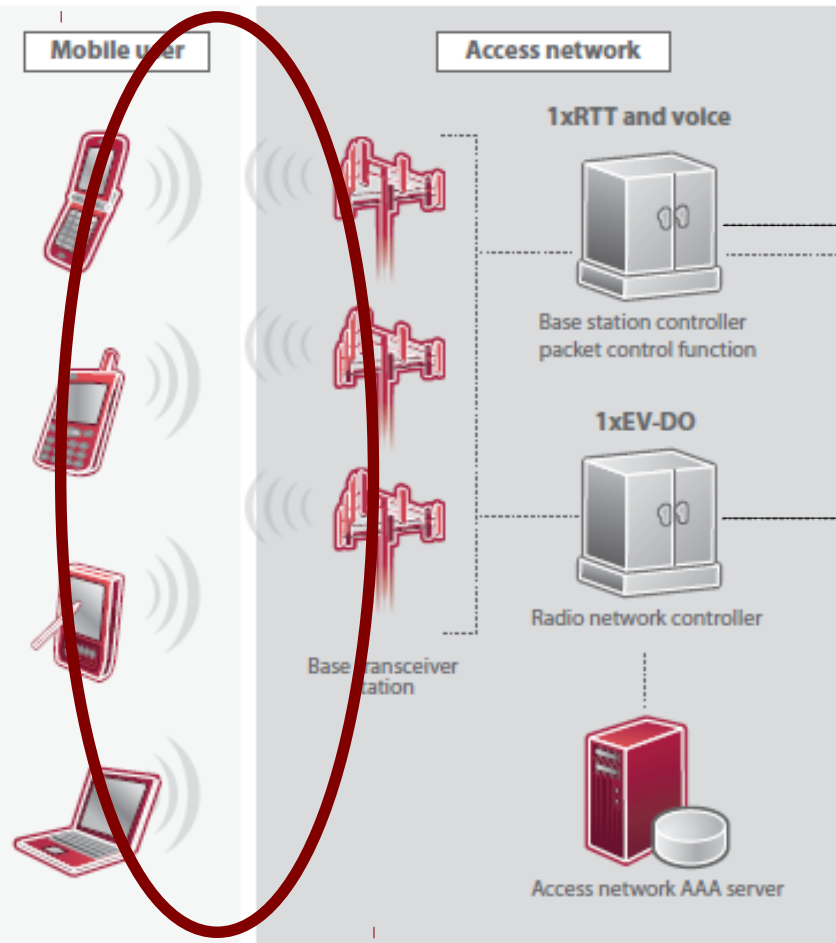
Access network AAA server

What if the
core network
disappeared?

This will
happen soon.



Internet



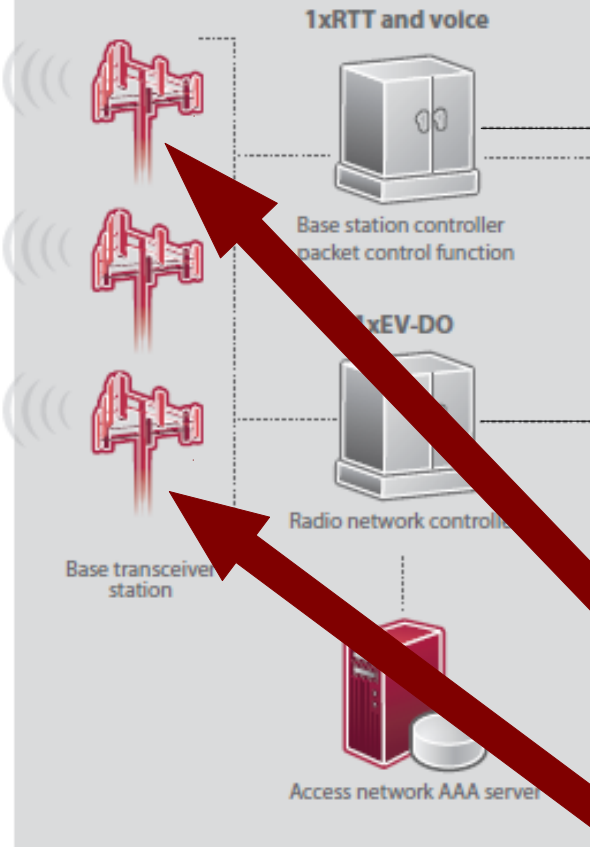
What if the access technology didn't matter?

This will change soon, too.



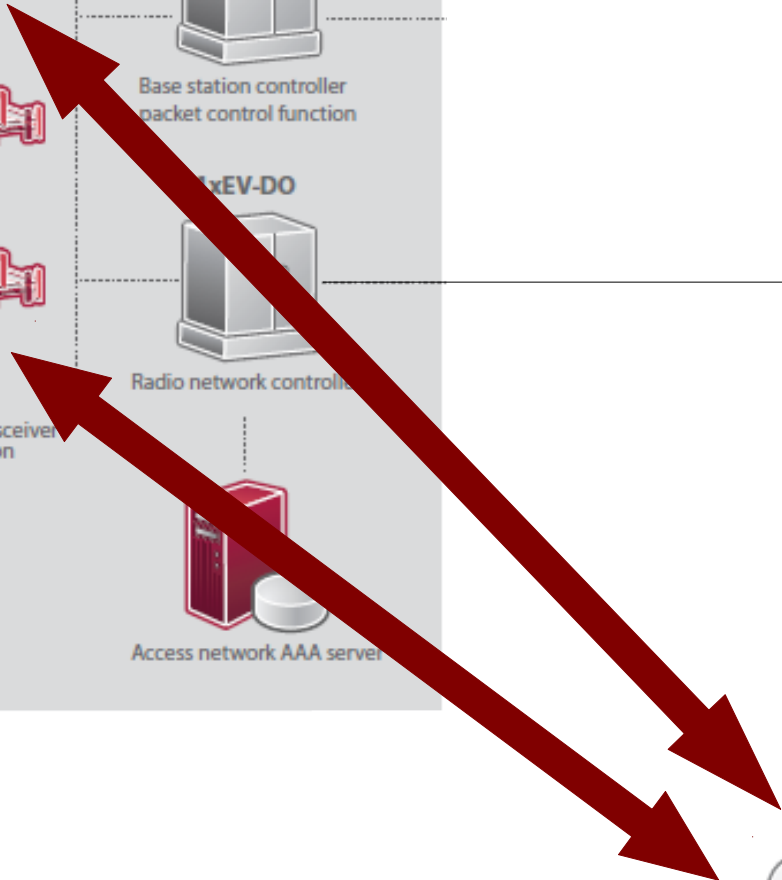
Mobile user

Access network

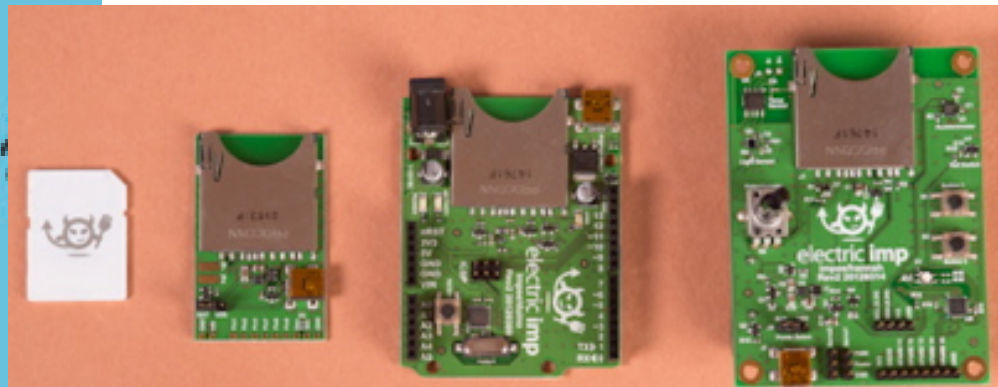
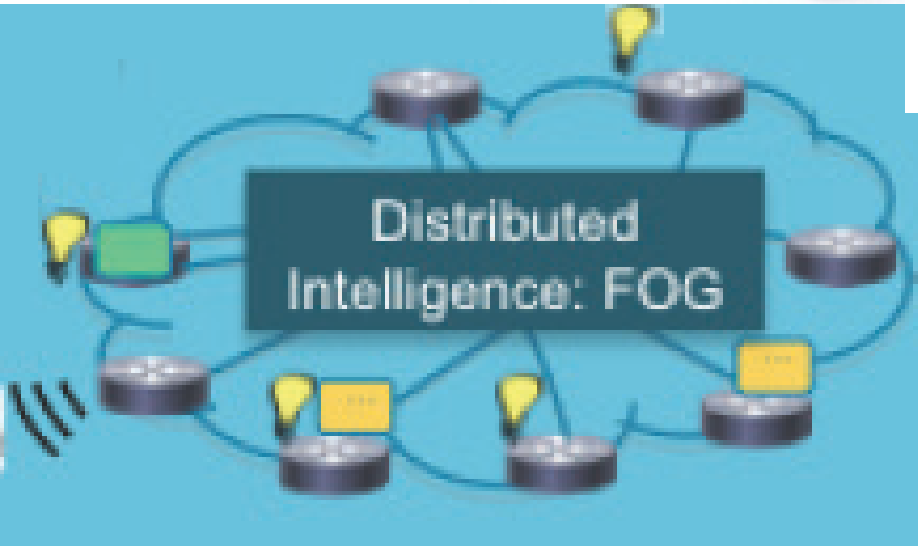
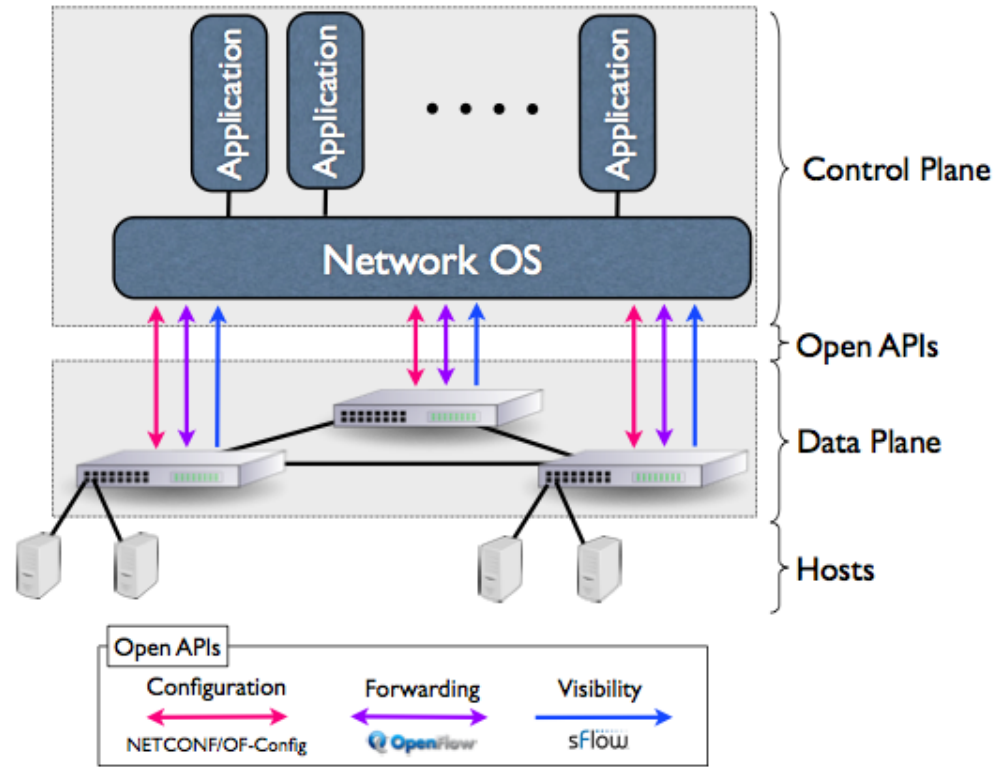


What if the access network merged with the cloud?

Mobile fog computing



Modern Computing

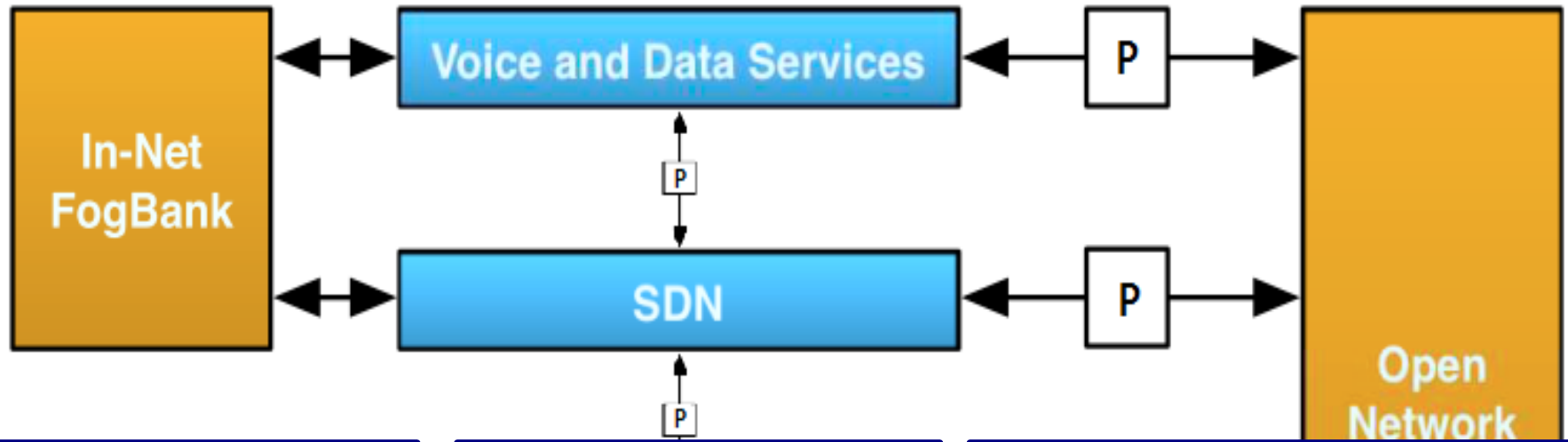


What if we incorporate computation into every element of the mobile network?

What if we allow network elements to collaborate and share info?

CROSSMobile: a radical agent-based approach to mobile networking that deeply integrates computing capabilities and proactive resource provisioning

P = Policy Enforcement



Possibility of software agent computing in every network element

On-the-fly resource negotiation and allocation

Deeply integrated support for metered pricing, customized service, context-aware networking, etc.

CROSSMobile Network



CROSSMobile Network

Fully operational (FCC-licensed) mobile network based on open-source tools



What are the risks of broad (though controlled) information sharing across devices, domains, layers, etc.?

Additional risk of software-defined everything?

Apr 14 & 16:
No class - work on projects

Apr 21 & 23:
Discussion of projects

Apr 28 & 30:
Final presentations