Wireless Network Security Spring 2016

Patrick Tague Class #20 - IoT Security & Privacy

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Class #20

- What is the IoT? ...the WoT?
 - IoT ≠ Internet, WoT ≠ Web
- Examples of potential security and privacy problems in current and near-future IoT usage scenarios
- Architectural changes that may address these issues

The Internet of Things is ... ?

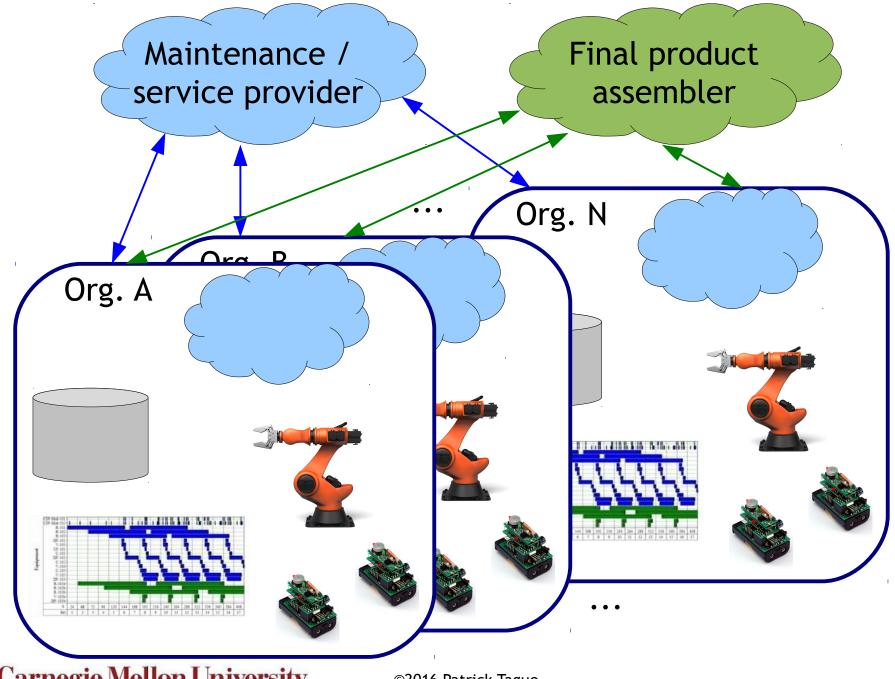
- What kind of things are we interested in connecting to the internet? My computer, laptop, and phone are all things...has the IoT been around for 40 years?
- If I put a WiFi chip in a sensor and stick the sensor on the wall, did I just create the Internet of Things?
- When my Nest thermostat controls my heater using data from the cloud, is that the Internet of Things?

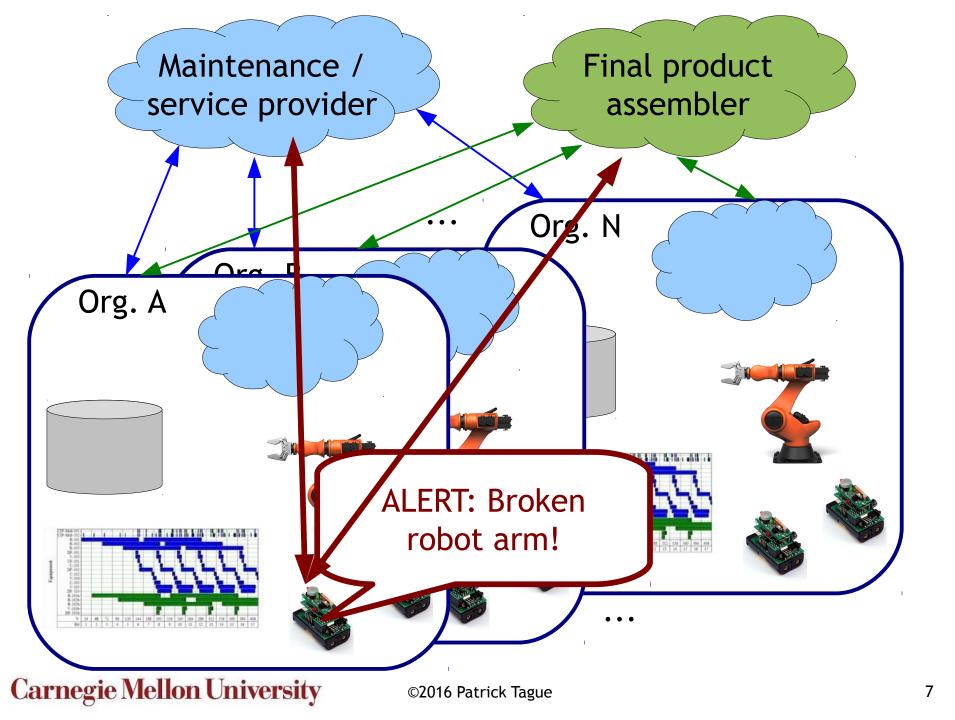
My favorite IoT quote: "That's not the Internet of Things, that's the Internet with Things."

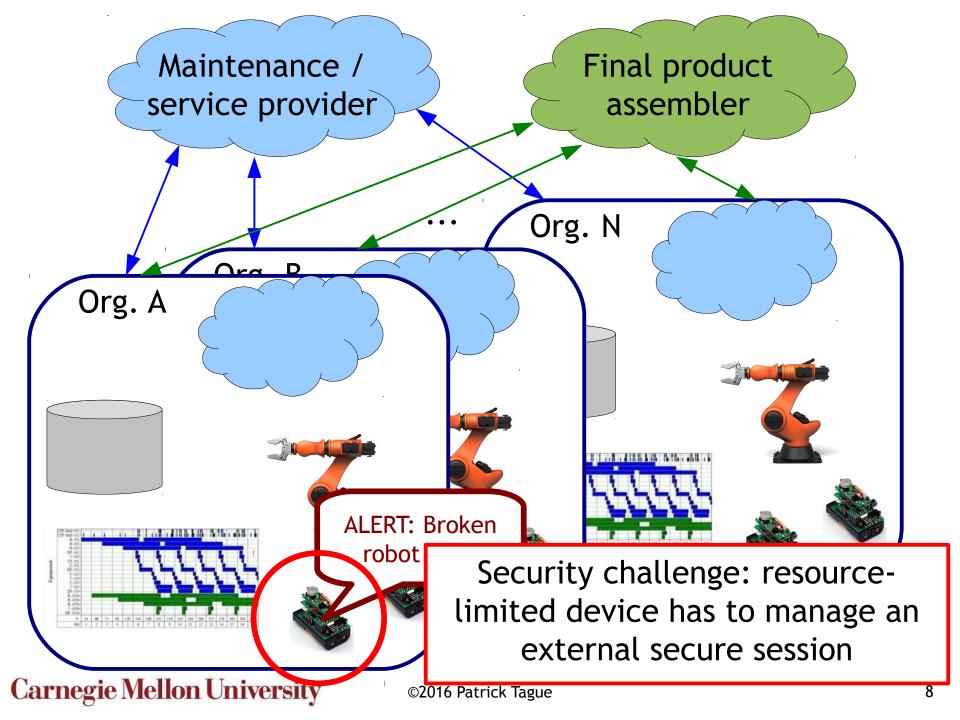
So, the Internet of Things is ... ?

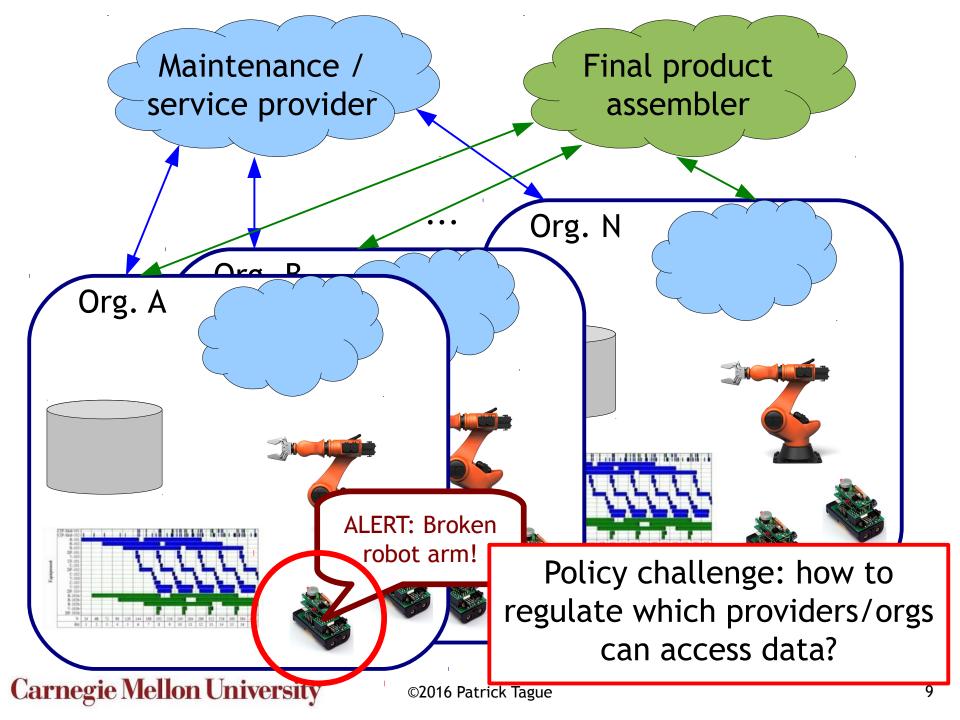
- It's complicated. Everyone has their own definition.
- Most are something to the effect of:
 - Allowing embedded things to collaborate to provide some sort of service to users, apps, or other things
 - Apps can get data from some things, process the data using other things, make decisions using other things, and affect the real world using other things
 - Many of these things are wireless

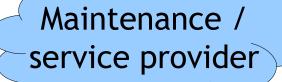
Example 1: Industrial IoT











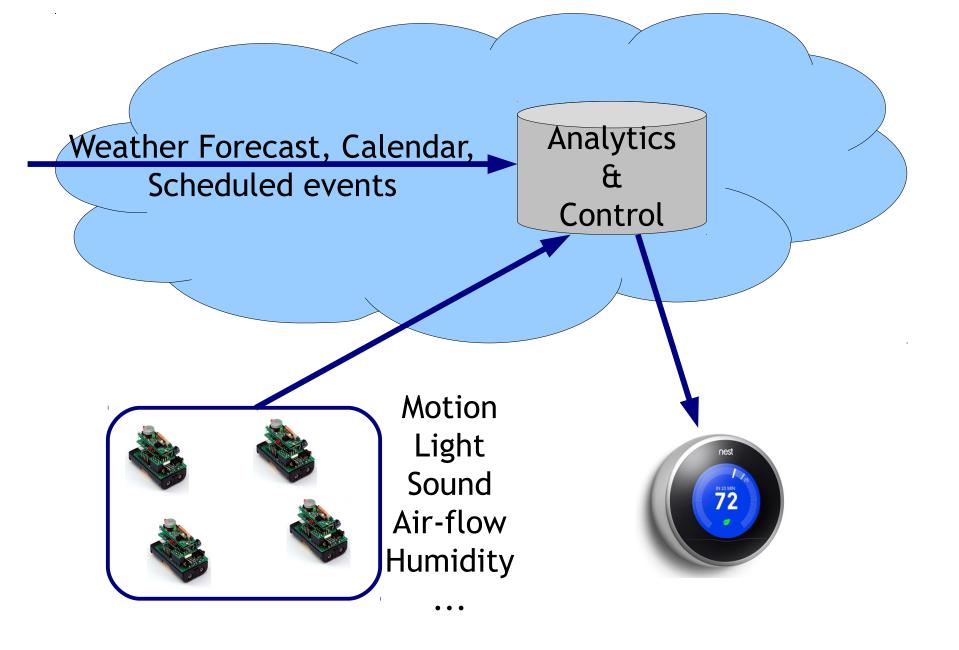
Final product assembler

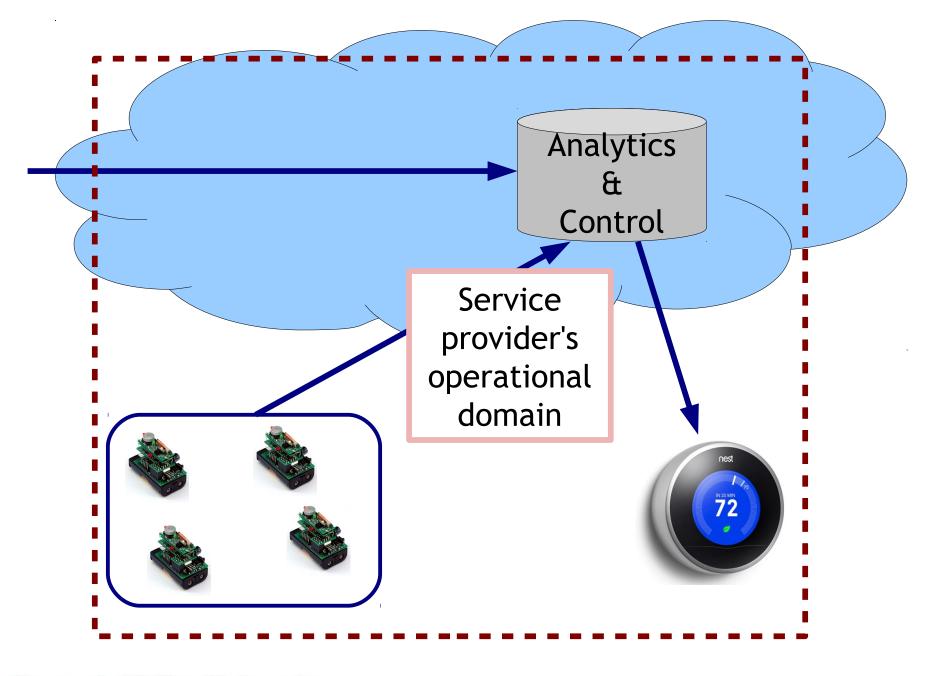
Scalability/security challenge: service "orchestrator" has to manage all relevant device sessions

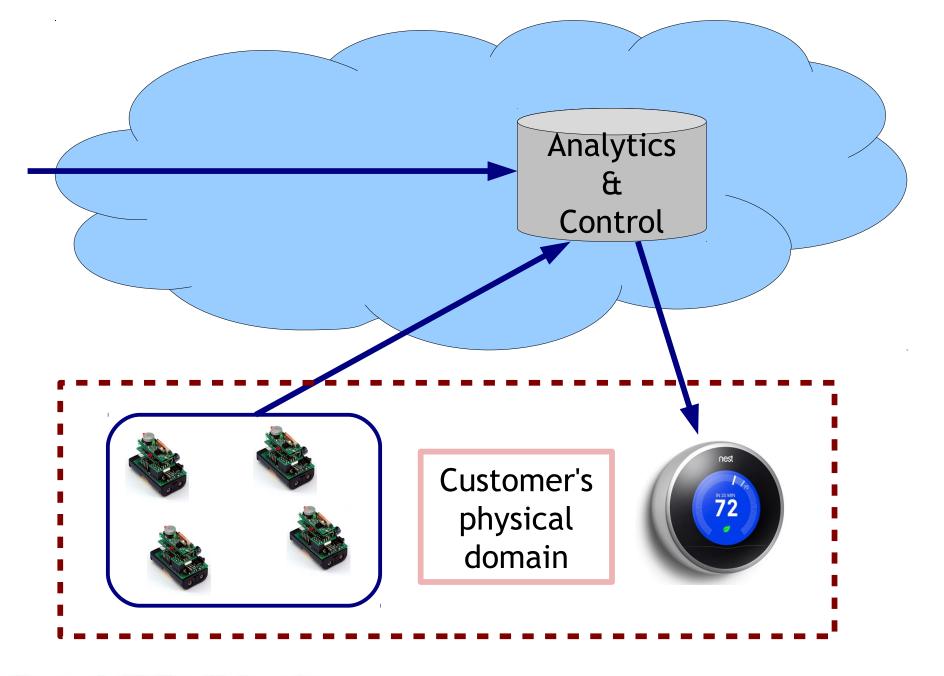


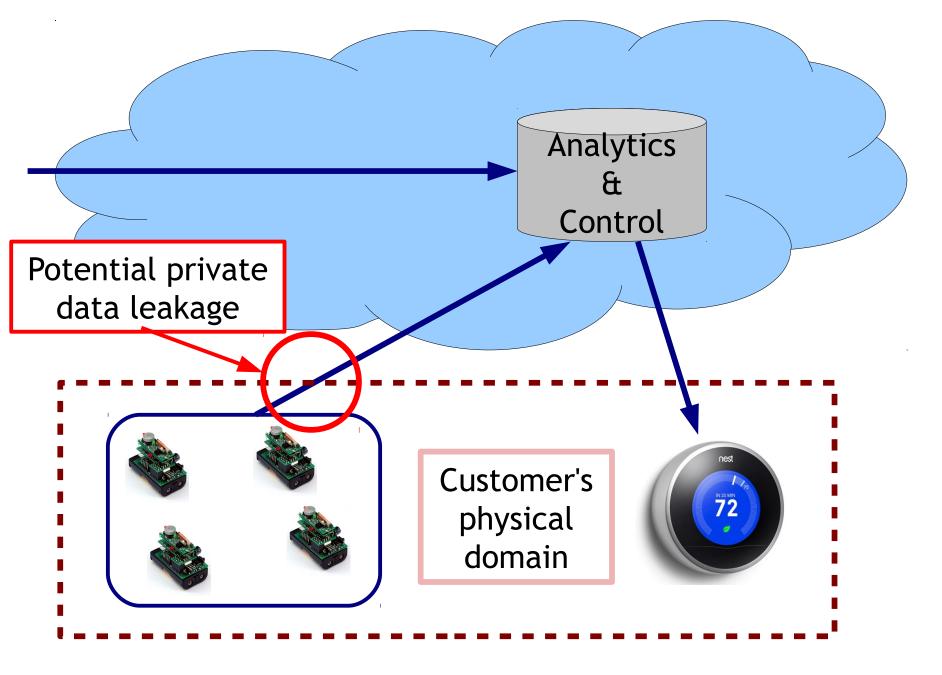
Org. A

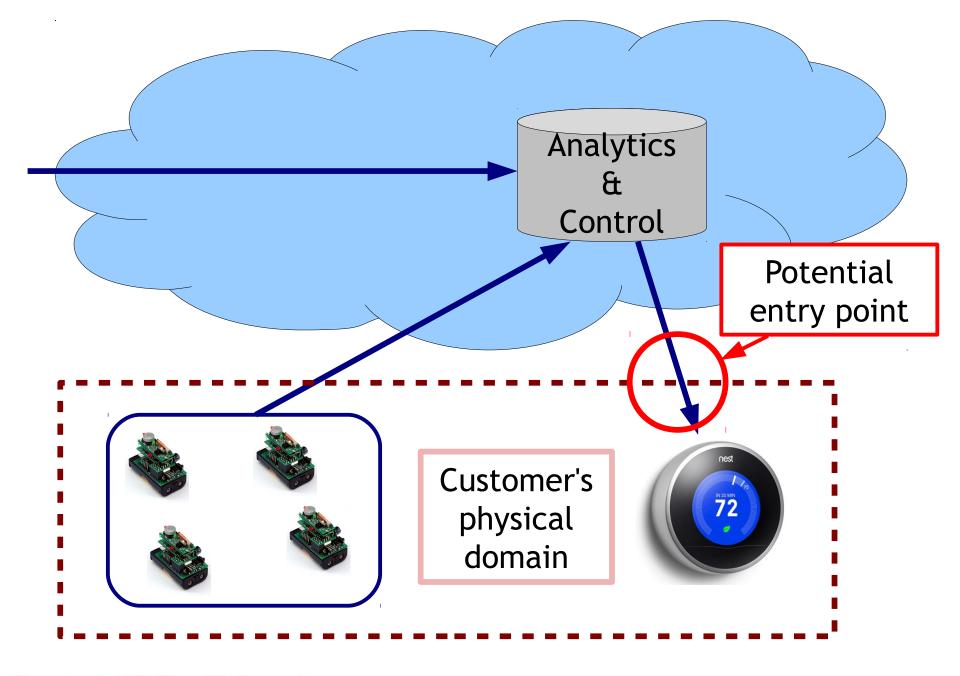
Example 2: Residential IoT











Example 3: Urban/Civil IoT





















Security challenge: how do devices discover each other and *verify* who they discovered?

















Security challenge: how to validate measurements from sources (e.g., sensors, beacons)?



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Data-Centric Issues

- Who owns the data?
 - Also, who determines who owns the sensor data?
- How to track where data is created, transported, analyzed, stored, used as input, etc.?
- What data is needed?
 - Does your application need raw sensor data as input, or will something else suffice?
- What information is conveyed in the data?
 - What can your application learn from my data?

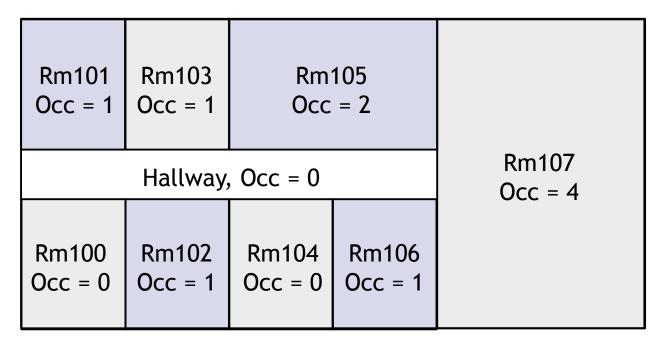
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When is the information more than the data?

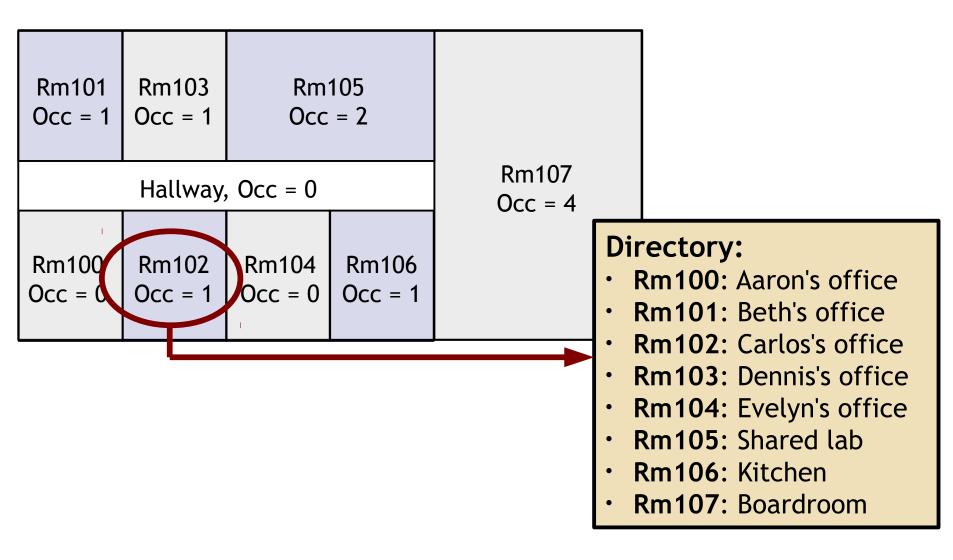
Occupancy

- Occupancy = #people in a room
 - A sensor aggregate that is very valuable for green HVAC

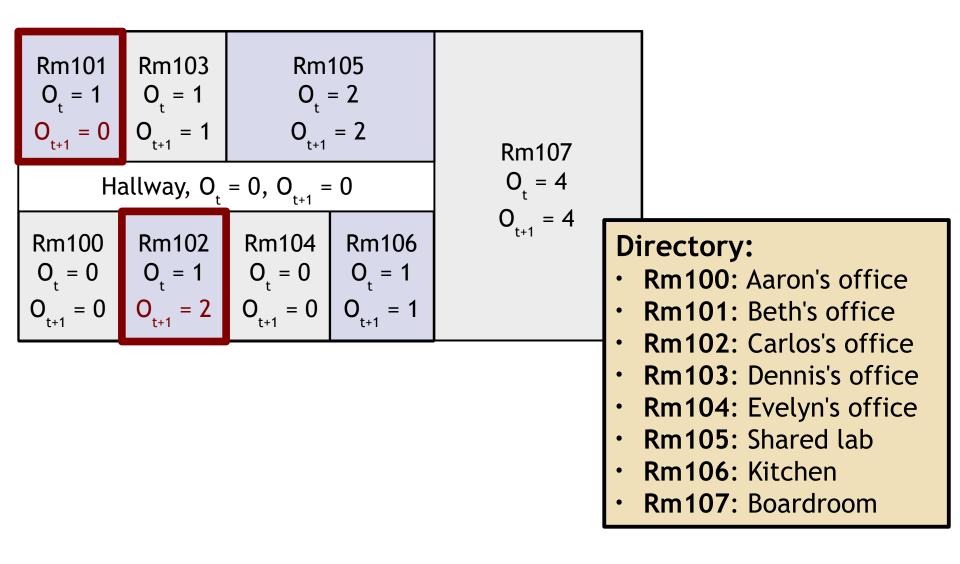


It's tempting to say that occupancy is privacypreserving (in fact, many people have said it)

Occupancy + Context



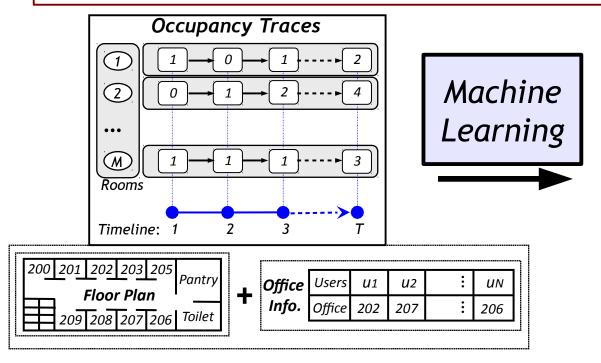
Dynamic Occupancy

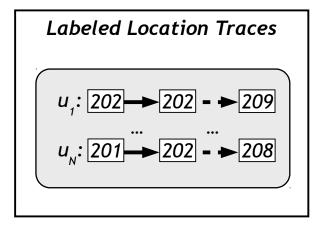


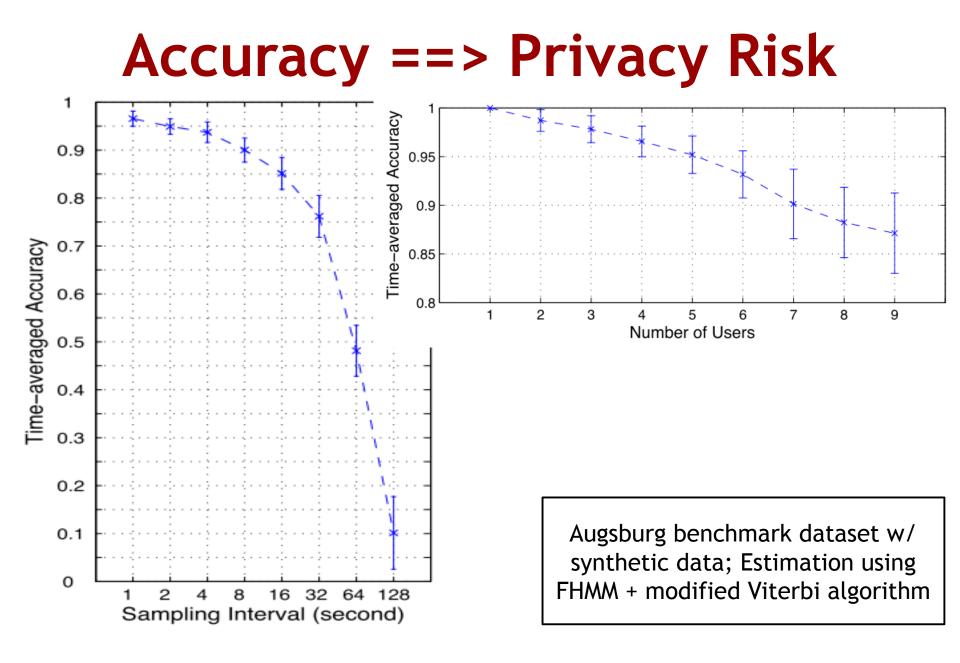
Occupancy ==> Tracking

Sufficiently fine-grained occupancy data permits **location trace reconstruction** of building users

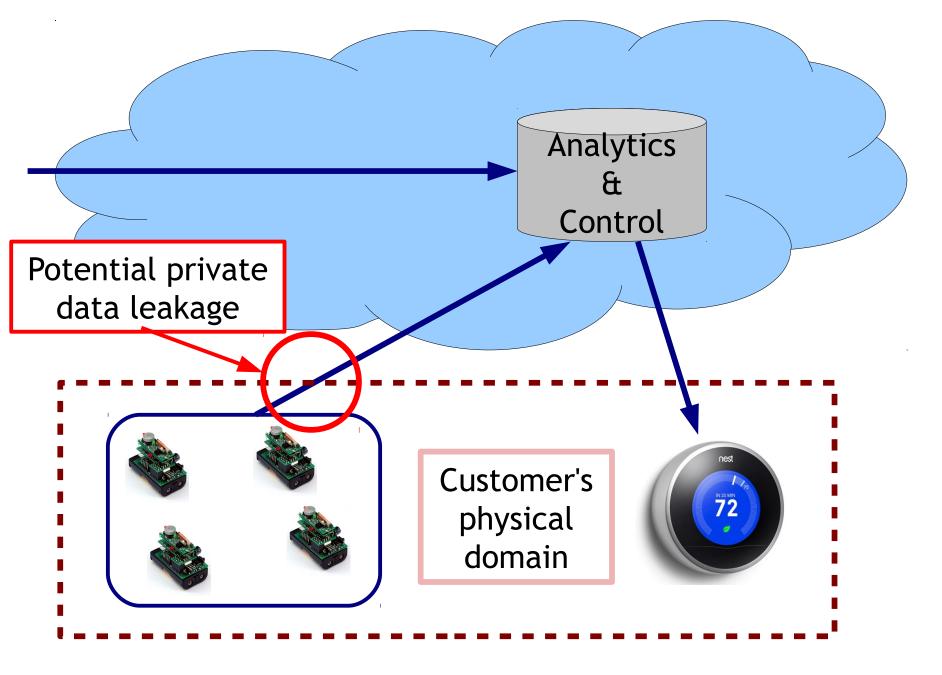
Context information permits **labeling** of location traces with **user identity**

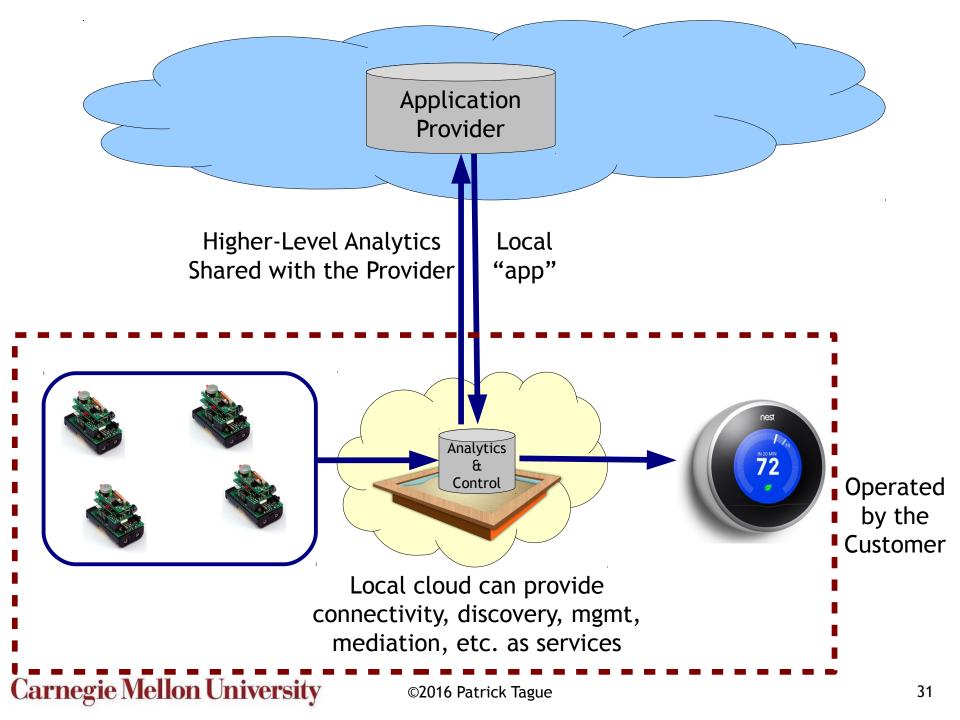






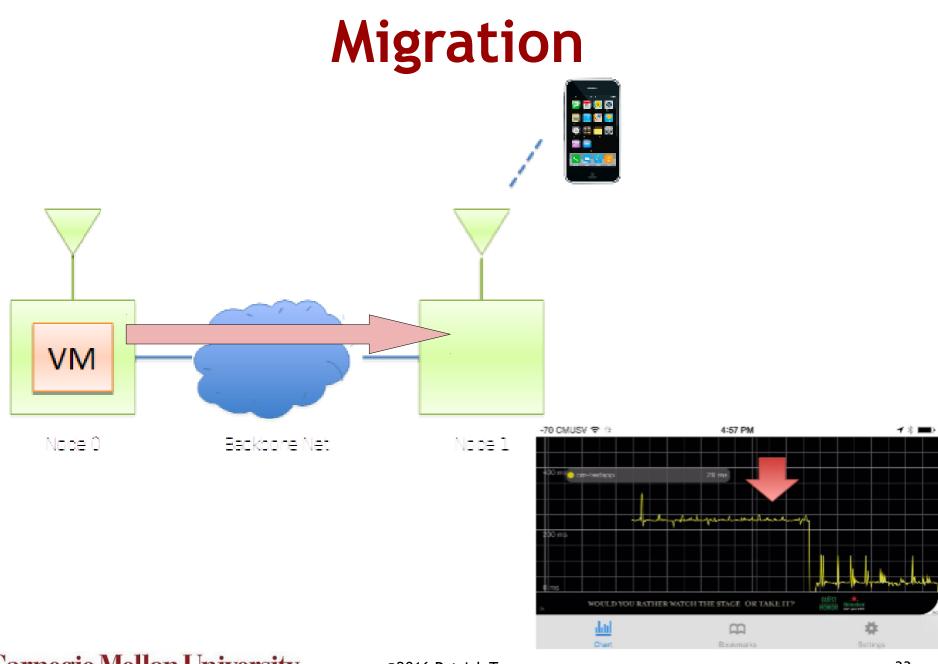
How can we address these issues?



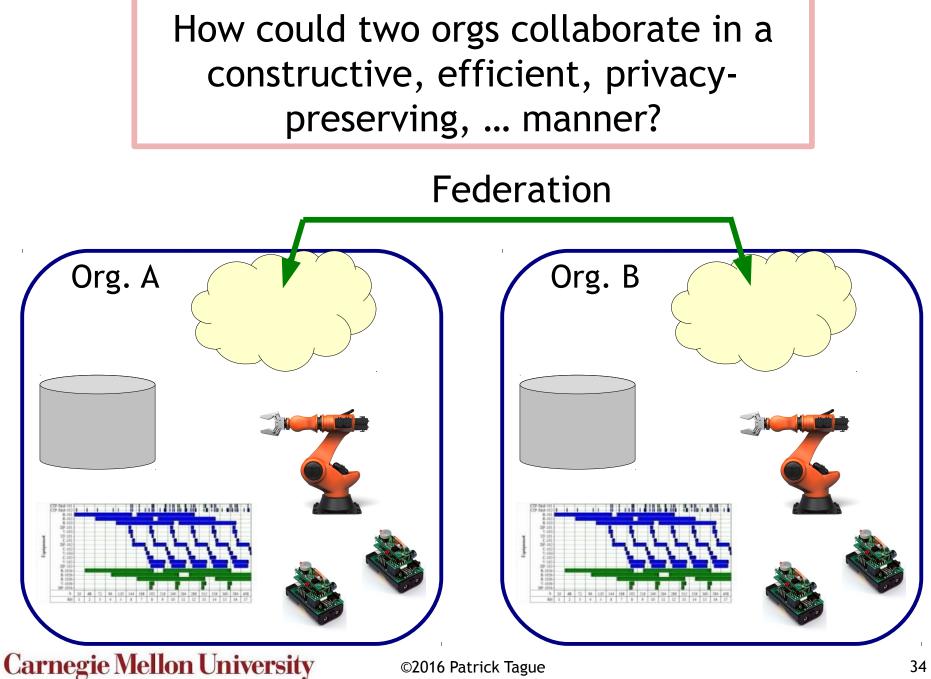


A Few Considerations

- Local cloud resources can use trustworthy computing principles to securely house 3rd-party software (just like a mobile phone)
- Mediating gateway can actively control information flow between internal devices and third-party resources
- Active migration within the local domain can help with (near-)real-time CPS requirements

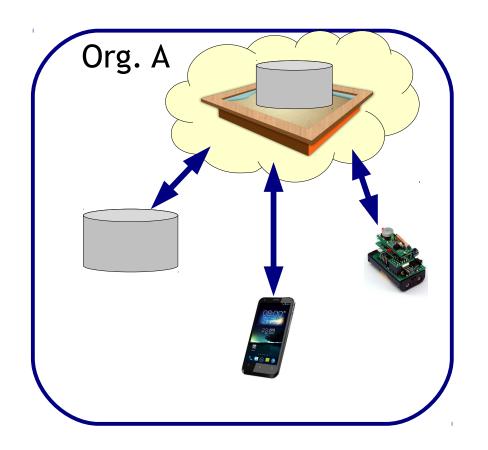


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Generalized IoT Domain Model



Intra-domain: everything is managed locally/privately by the domain controller

Inter-domain: domain controllers initiate, mediate, and manage interactions

Take-Away Points

- IoT ≠ Internet (or WoT ≠ Web)
- Domain federation/mediation model allows for finer-grained control of collaboration, sharing, etc. common to IoT applications
- Domain model comes with its own challenges, so still a lot of work to be done

Apr 19: Telecom Security & Privacy