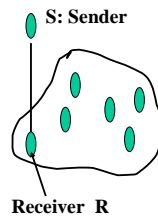
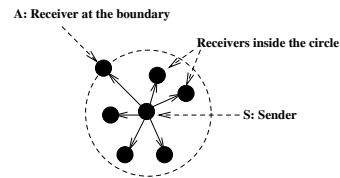


Broadcast Routing in Energy Constrained Wireless Networks

- **Communication Model:** Single Sender with multiple receivers
- **Medium:** Wireless with transmission attenuation (or path loss) factor ($2 \leq \alpha \leq 4$)
 - The power required to transmit to receiver R is proportional to $|SR|^\alpha$
 - For square loss medium $|SR|^2$
- **Constraint(s):** Every node has limited battery resource



Broadcast Advantage



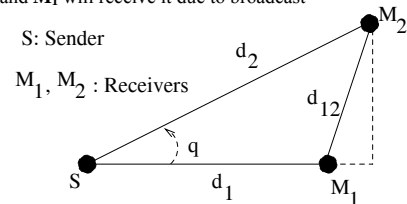
- **Broadcast Advantage:** Sender S with (omnidirectional antenna) transmitting at energy level to reach node A can reach all the nodes inside the circle with radius $|SA|$ for free

Broadcast Routing in Energy Constrained Wireless Networks

- **Problem 1:** Develop Routing Algorithm(s) so that the sender S can transmit to all the receivers with minimum total energy expenditure
- **Problem 2:** Incorporate the battery power/energy into the model and extend the lifetime of the network by conserving each node's battery
- Can this be done efficiently? (with reasonable amount of computations and some guarantees about the convergence to optimal solutions)

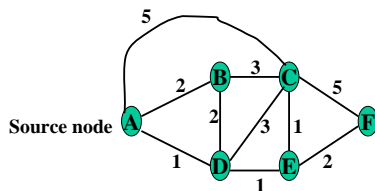
Impact of physical layer on network layer decisions

- Medium has square law path loss
- Sender S needs to transmit identical packet to receivers M_1 and M_2
- Decision to be made by S
 - Route to M_1 and let M_1 route to M_2
 - Route to M_2 (and M_1 will receive it due to broadcast advantage)



An Example

Problem: Find the shortest path with min total energy from Node A to all other nodes

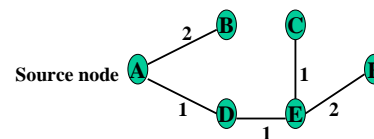


MST Solution without BA

Problem: Find the shortest path with total Min energy from Node A to all other nodes

Assume: Pathloss factor = 2; link weights are distances

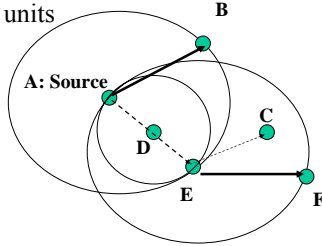
Total Power of the Tree = $4 + 1 + 1 + 1 + 4 = 11$ units



Solution with BA (Exhaustive Search)

Problem: Find the broadcast tree with minimal total power expenditure

Solution: A->B, E->F : Total power = 4 + 4 = 8 units



How to develop a faster solution?

- Broadcast Incremental Power (BIP) Algorithm
- Input:** given an undirected weighted graph $G(N, A)$, where N : set of nodes, A : set of edges
- Initialization:** set $T := \{S\}$ where S is the source node of multicast session. Set $P(i) := 0$ for all $1 \leq i \leq |N|$ where $P(i)$ is the transmission power of node i .
- Procedure:**
- while** $|T| \neq |N|$
- do** find an edge $(i, j) \in T \times (N - T)$ such that incremental power $\Delta P_{ij} = d_{ij}^\alpha - P(i)$ is minimum.
- add** node j to T , i.e., $T := T \cup \{j\}$.
- set** $P(j) := P(i) + \Delta P_{ij}$.

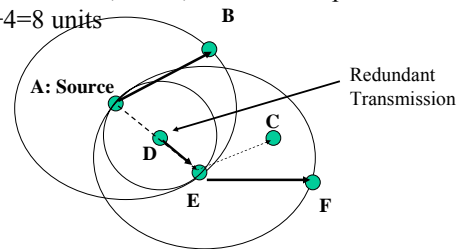
Execution of the BIP Algorithm

Iteration #	T	P(i)	Total Power
0	{A}U{D}	P(A)=1	1
1	{A,D}U{E}	P(A)=1, P(D)=1	2
2	{A,D,E}U{C}	P(A)=1, P(D)=1, P(E)=1	3
3	{A,D,E,C}U{F}	P(A)=1, P(D)=1, P(E)=1, P(C)=1	4
4	{A,D,E,C,F}U{B}	P(A)=1, P(D)=1, P(E)=1, P(C)=1, P(F)=1	5

BIP Solution with BA

Problem: Find the broadcast tree with minimal total power expenditure

Solution: A->B, D->E, E->F : Total power = 4 + 4 = 8 units



Effect of Battery Lifetime on Relay Nodes

- In the example
 - Set Source battery to be 10K units
 - All other nodes 1K units
 - Node D has to relay all the traffic with same power as the source
 - Assume that at unit time unit data is transmitted.
 - Battery of node D dies in 250 units of time. Network fails

Effect of Battery Lifetime on Relay Nodes

- As the battery gets depleted, the residual energy becomes a critical resource
 - Incorporate the residual battery power into cost function
 - Power to transmit from A to node D is $W_A |AD|^\alpha$ where $W_A = E_A / (E_A - E_{A, spent})$

Additional Information

- As the battery gets depleted, the residual energy becomes a critical resource
 - Incorporate the residual battery power into cost function
 - Power to transmit from **A** to node **D** is $W_A/|AD|^\alpha$ where $W_A = E_A/(E_A - E_{A, \text{spent}})$